

Tech Deck Science Experiment Log Book

Student Name: Say faan

Grade: 5

Project Title: ~~Too Tight, Too Loose, or Just Right? The Science of Tech Deck Wheels~~ How wheel tightness affects the movement and jump height of a tech deck

Start Date: Jan 5

End Date: Mar 4

Experiment Planning

Question: How does wheel tightness affect how far a Tech Deck rolls and how high it jumps?

Hypothesis: I think the Tech Deck with wheels that are just right will roll the farthest and jump the highest because the wheels can spin smoothly but stay stable.

Materials:

- Tech Deck skateboard
- Tech Deck tool or screwdriver
- Ramp (book or ruler)
- Measuring tape or ruler
- Tape for starting line
- Notebook or chart for recording results

Daily Log

Date: ~~Jan 15~~ Jan 15

What I worked on today:

~~Today~~ Today I researched about the physics behind tech decks. I also wrote in my presentation

Problems or challenges I had:

I couldn't find any information

What I learned today:

tech decks ~~have~~ trucks, decks, and wheel

Experiment Data - Rolling Distance

Wheel Tightness	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	Average
Too Tight	37	38	32	39	30	35
Just Right	58	70	69	72	78	69
Too Loose	46	50	53	59	50	52

Experiment Data - Jump Height

Wheel Tightness	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	Average
Too Tight	12	14	10	13	11	12
Just Right	41	36	40	44	37	40
Too Loose	22	24	25	17	14	20

Final Reflection

What surprised me during this experiment?

That the loose wheels popped off.

What would I do differently next time?

use a different ramp

What did I learn from this project?

that too tight slows the board down